

Maak e-learning aantrekkelijk en efficiënt met gamification & G-learning



PLAY IT
GAME BASED LEARNING

the metaverse for training



ARE YOU READY?



PLAY IT
GAME BASED LEARNING

the metaverse for training



MET GAME BASED LEARNING TRAIN JE JOUW PERSONEEL



4X SNELLER

30% BETER

1000X FUN





Game based learning

Gamification

A high-angle photograph of a person walking away from the camera on a dirt path in a park. The person is wearing a dark jacket and jeans, and is carrying a red and white bag. To the right of the path is a paved walkway, a grassy area with a small tree, and a park bench. Two large, light-blue circular callouts with blue borders are overlaid on the image. The left callout contains the text 'Game based learning' and the right callout contains the text 'Traditional & e-learning'.

**Game
based
learning**

**Traditional
&
e-learning**

**Completion
rate
x3**

**Adoption
rate
x4**

**30%
More
effective**

**Data
Data
Data**

**Game
based
learning**

**Happy
Employees
+90%**

**Motivation
increased**



**PowerPoint
Video
E-learning**

Passief



**Game based
Learning**

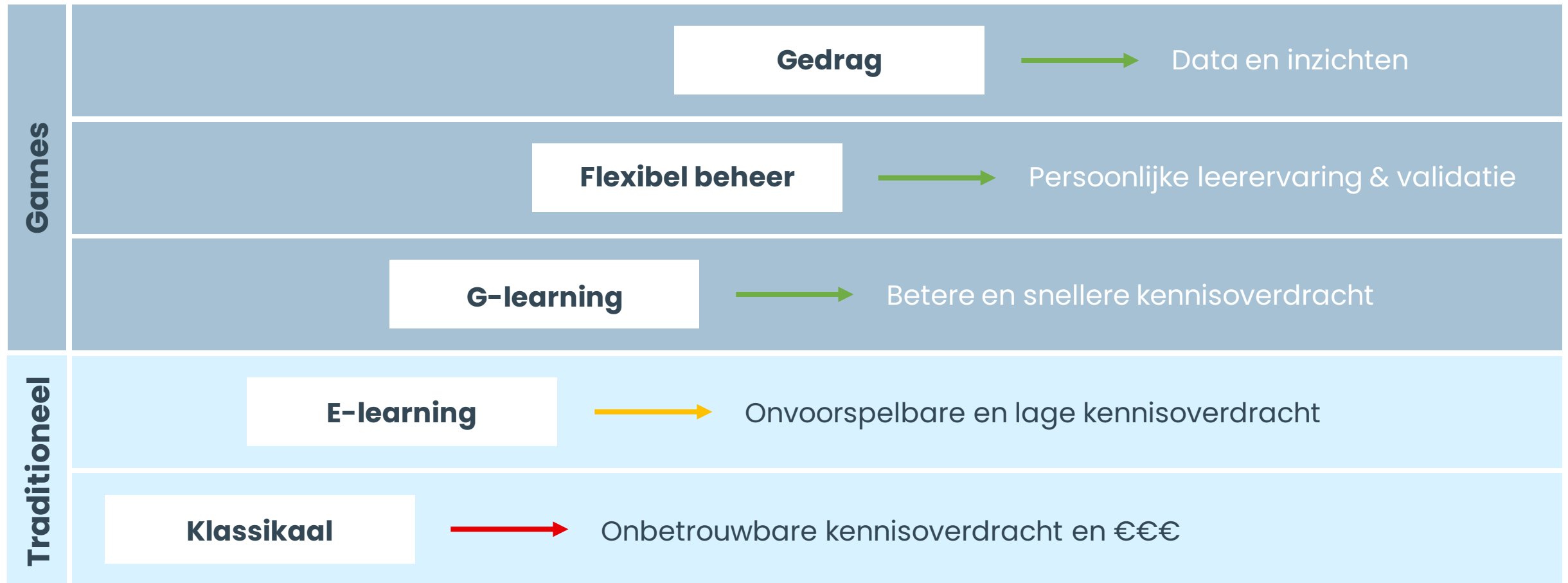
G-LEARNING

Actief

Kwaliteit van leren

SimuLEER
Interageer
Emoties **Doe**
Beloon
Groeï
Ontdek Retain
Zoek **Experimenteer** Verhaal
Probeer & faal gedrag Vervollediging
Challenge Begeeseterend

De meest effectieve leermethode



New generation of employees



Drivers in games





Dracula on Commodore 64 (1986)

something as yet unknown steals over me
child!...Bah! I am behaving like a
child! I must pull myself together.

Now, deep in the Carpathian mountains I
am but a day's journey from my client's
abode. But first a good night's rest....
A few steps east will take me to the
hotel and a good soft bed.

Tell me what to do.

►E

The coachman, a rough looking fellow,
stands before me. He has spent most of
the journey complaining about his hard
life, bemoaning his humble upbringing on
the one hand, then cursing those who had
better fortune. I detect that he could be
a villain and probably a drunkard.....
The coachman blocks my path.....

I'm ready for your instructions.

►

Sim City (1989)



Lemonade Tycoon (1989)

\$125.01

Year 1 - Month 1 - Day 12

80F - 93F

Postal Strike Delays Delivery Of
Tax Refund Checks!



Supplies

Running out of stock in the middle of a promising day is a painful experience. Make sure you always have enough of everything or your adventure might end sooner than you think...



CANCEL

BUY



The Suburbs

Is there a better place to start your Lemonade empire than your very own neighborhood? Don't expect a lot of customers here, but the free rent and popularity bonus will help you test

popularity

satisfaction

MAIN MENU

START DAY



PLAY IT SAFE!
GAME-BASED LEARNING PLATFORM

1 MODE

2 VIEWS

3 ENVIRO

4 SIM

5 NAV/COM

Flight Simulator (1994)



PLAY IT SAFE!
GAME-BASED LEARNING PLATFORM



0

358

155

2150

4200

kWh 8210

Energiewijs (2016)



Dakisolatie



300

-80



300



250



200



100



50



PLAY IT SAFE!

GAME-BASED LEARNING PLATFORM

Pokemon GO (2016)





Serious Game

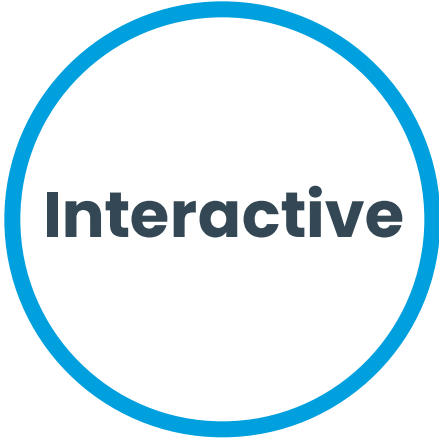
Serious Game



3 tips to boost your digital learnings



Story



Interactive



**Micro
learning**





Gamification
gebruiken om je doel
te bereiken

Kies een
Doel
Actie
Systeem



Hun “Life Saving Rules” gesimuleerd

7200
Medewerkers

26
Sites

5
Continenten

“800 medewerkers opleiden in 2 weken tijd, dit in een veilige virtuele omgeving waar onveilige situaties risiceloos gesimuleerd worden:
Il faut le faire!”

Koen Colpaert

Group Process safety manager @ Borealis

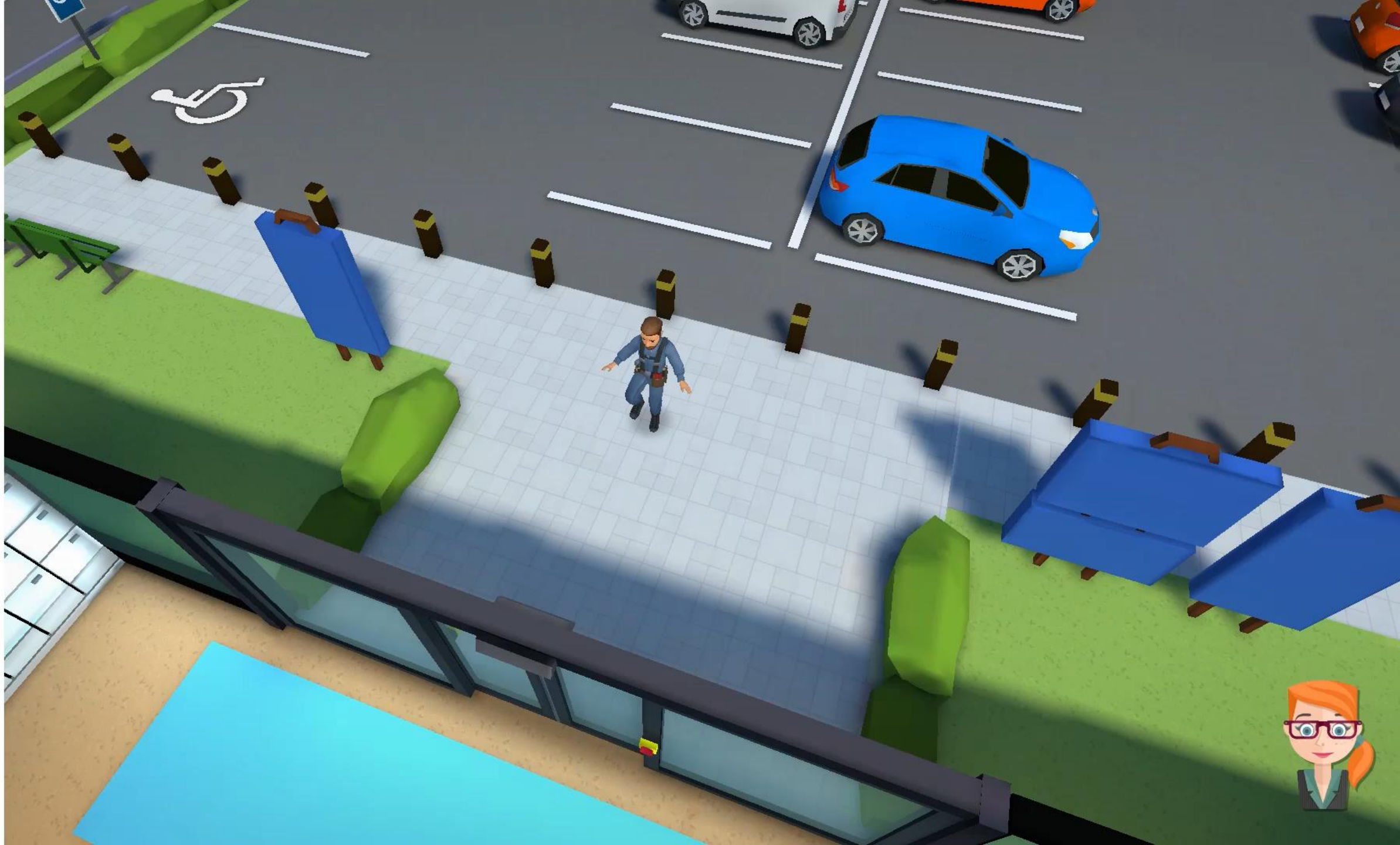


 **BOREALIS**



Jack

0/3



Innovatief en visueel

“De eenvoud van het platform, gecombineerd met de innovatieve mogelijkheden van G-Learning, was een echte meerwaarde om veel info op een behapbare, visuele en concrete manier naar alle medewerkers te brengen.”

Laure Monard

Internal Communication Manager @ Delhaize



4000
Medewerkers





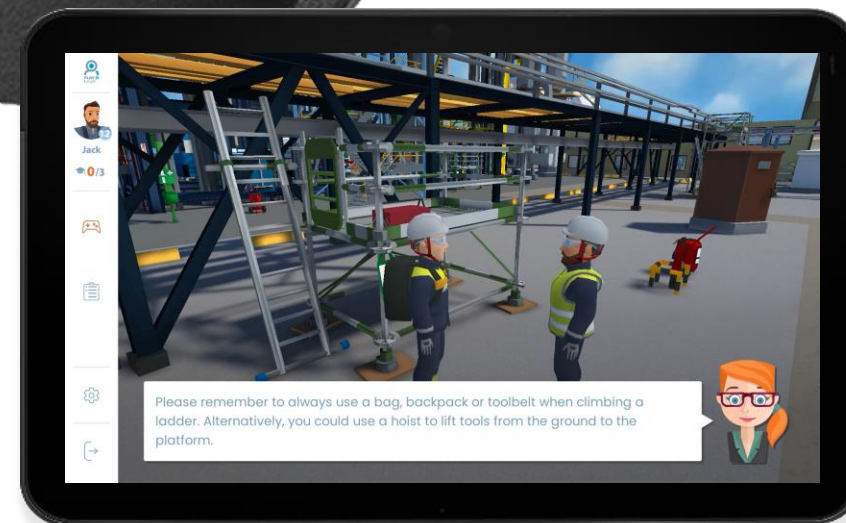
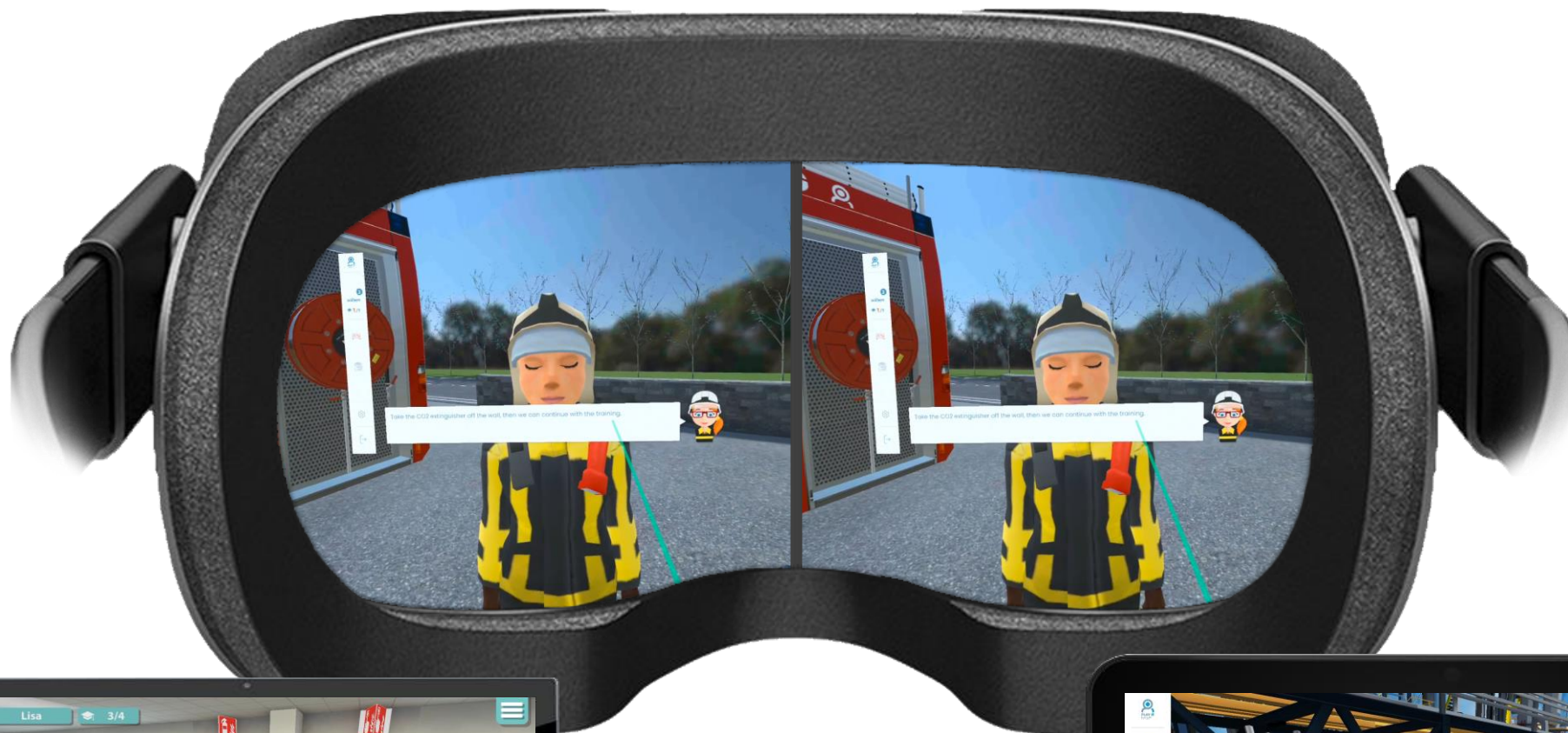
Aujourd'hui, nous allons contrôler les principaux éléments de ces méthodes de travail et procédures en réalisant un auditwalk. Nous commençons à l'entrée du magasin !

[Clique ici pour continuer](#)



A construction worker with a beard is wearing a white VR headset, a white hard hat, and a high-visibility yellow safety jacket with reflective silver stripes. He is holding two white VR controllers, one in each hand, and has large red and black headphones around his neck. He is standing in front of an industrial building with orange metal scaffolding and a brick wall. A sign on the wall reads "INGANG LEVERANCIERS DEEL" and "Nelson Mandelaplein 1" with a black arrow pointing left. The text "VR the future ?" is overlaid in the top right corner in white.

VR the future ?





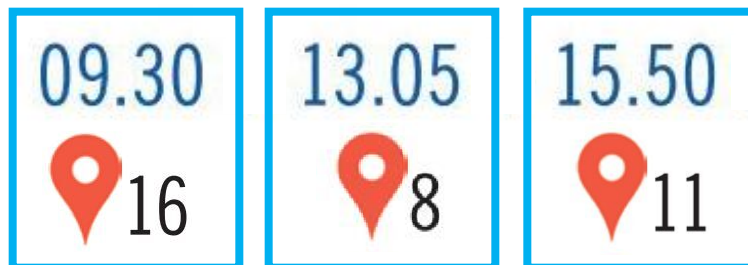
Next generation microlearnings – make it happen in less than 20 minutes

Tijdens deze interactieve sessie bouwen we samen, in 20 minuten, een next generation microlearning. Deze zal onmiddellijk ter beschikking zijn in meer dan 20 talen, zowel geschreven als gesproken. Ook het eindresultaat is meteen beschikbaar op verschillende platformen (mobiel, web én VR). De gamification saus maakt het geheel helemaal af.

- › Ontdek het meest gebruiksvriendelijke platform op de markt.
- › Ervaar hoe eenvoudig je next gen e-learning kunt bouwen.
- › Keer huiswaarts met een leeroplossing op maat op zak.



Brecht Kets





Voeg ons toe op LinkedIn



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